

Art and Design Department

Curriculum Overview - Year 9

The Big Picture: Developing skills, processes and techniques. Learning how to put a GCSE sketchbook together. Learning how to develop ideas informed by investigations demonstrating a critical understanding.

AO1: Develop ideas through investigations, demonstrating critical understanding of sources.

AO2: Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes.

AO3: Record ideas, observations and insights relevant to intentions as work progresses.

AO4: Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language.

<p>Term 1: Biomorphic Art and Cells GREEN TASKS Biomorphic drawing, Idea development: Painting exploring techniques and colour theory. Researching artists. Assessment Objective covered – AO1, AO2, AO3,</p>	<p>Term 4: GCSE Style Question GREEN TASKS Exploring ideas AO1: researching artists, crafts people and designers AO3: recording ideas and annotating ideas. Assessment Objective covered – AO1, AO3</p>
<p>Term 2: Modern Architecture GREEN TASKS X2-3 Pencil drawings building knowledge of skills. Pencil and Ink drawings. Idea development creating fantasy cityscape. Architecture research. Understanding perspective. Assessment Objectives covered – AO1, AO2, AO3</p>	<p>Term 5: GCSE Style Question GREEN TASKS AO2: Exploring media, processes and techniques AO3: Recording ideas, observations and insights; including annotations. Assessment Objectives covered – AO2, AO3</p>
<p>Term 3: Fantasy creatures GREEN TASKS X2-3 drawing showing idea development, Researching and analysing other artists, Idea development creating a fantasy creature. Assessment Objectives covered – AO1, AO2, AO3</p>	<p>Term 6: GCSE Style Question GREEN TASKS AO4: Personal response. Final outcomes realising intentions Assessment Objectives covered – AO4</p>