

Art and Design Department

Curriculum Overview - Year 7

The Big Picture: building key skills and gaining an understanding of how to explore ideas through contextual sources, learning about artists, designers and cultures.

AO1: about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day.

AO2: to use a range of techniques and media, including painting

AO2: to increase their proficiency in the handling of different materials

AO3: to use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas

AO4: to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work

<p>Term 1: Basic Skills GREEN TASKS Baseline data from <u>four assessments</u>: Drawing, Painting and colour theory, analysis and idea development. Assessment Objectives covered – AO1, AO2, AO3, AO4</p>	<p>Term 4: Drawing and Painting: Exploring Cultural Art Eg: Mexican Skulls/ African Mask GREEN TASKS Creating Art with meaning: Idea development, drawing skills, researching Assessment Objectives covered – AO1, AO3</p>
<p>Term 2: Pattern Designing GREEN TASKS Symmetrical designs, drawing patterns, researching Assessment Objectives covered – AO1. AO3</p>	<p>Term 5: Drawing and Painting: Exploring Cultural Art Eg: Mexican Skulls/ African Mask GREEN TASKS Making skills, Painting, Critical understanding. Analysing and evaluating Assessment Objectives covered – AO2, AO4</p>
<p>Term 3: Printing and Textiles GREEN TASKS Printing, textiles creative stitch. Analysing and evaluating Assessment Objectives covered – AO2 AO4</p>	<p>Term 6: Art movement: EG: Trees/ Portraits GREEN TASKS Drawing, Developing ideas, Painting skills Assessment Objectives covered – AO1, AO2, AO3, AO4</p>